David Ronnes CG Artist

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Work Experience

Mar. 2018 - Current
Set modeler
"Unannounced Feature" (Hasbro Brand)
Boulder Media (Dublin, Ireland)
- Modeling 3D assets, following the style and overall visual of the concept art
Responsible for creating environments. Hard surface and organic modeling.

Sept. 2018 - Current
Environmental Modeler
"Plot Twist film" (www.plottwist-film.com)
- Modeling 3D assets, following the style and overall visual of the concept art
A project that is coming together through Artella. Working with a team of artists in their personal
time
to make this project come to fruition

Nov. 2016 - Nov. 2017
3D Modeling and Texture Artist
"Talking Tom and Friends" season 2 & 3
Arx Anima (Vienna, Austria)
- Modeling 3D assets, following the style and overall visual of the concept art
- Rigging of assets to be used further in the production pipeline
- Texturing the assets to match the style of the show and what the client requests

Jan 2017
3D Modeler
IST Austria
- Modeling assets for a user study of software to help easily create 3D printed objects with moving parts and the mechanism in one go. It was presented at SIGGRAPH 2017

July 2016 – Aug. 2016
3D Modeler
"Green Harvest"
The Digital Animation & Visual Effects School
- Modeling a great variation of CG objects to be used in the production pipeline.
- Both Hard Surface and Organic models
- Texturing of CG objects

June 2015 - Aug. 2015
Motion graphic designer
RTL Netherlands
- Redesigning the visual branding of the TV station RTL 7
- Compositing commercials for RTL 5
- Responsible for creating an opening video for national Dutch press
- Managing interns and their tasks

Education

Sept. 2015 – Sept. 2016
The Digital Animation & Visual Effects School
VFX production diploma

Sept. 2010 - April 2015
The Hague University of Applied Sciences
Bachelor of Science
Minor 3D-Animation and Photography.

Skills

- Maya, Modo, Mudbox, ZBrush, Speed Tree
- Substance Painter, Mari, Photoshop
- Nuke, After Effects, Mocha
- Linux, Macintosh and Windows OS
- Full bilingual English/Dutch (Native), German (basic speaking, writing/reading), French (writing/reading)